



JKM CORP / STEAM / WINDOWS

SHADOW GANGS ZERO

Press and creator kit

Arcade ninja action with Dan and Monika.
Fight solo or together in two-player local co-op.

COMING TO STEAM

OCTOBER 27, 2026

43

LEVELS TOTAL

2

PLAYABLE HEROES

6 + 6

BOSSSES / MINI-BOSSSES

Level total includes bosses, two bonus levels and the tutorial.

The game at a glance



The pitch

Shadow Gangs Zero is a 2D ninja action platformer from JKM Corp. Play as Dan or Monika, rescue captive ninjas and battle the Shadow Gangs with shurikens, close combat and ninja magic. Transform into a warrior armed with a machine gun and katana, or team up in two-player local co-op.

Quick facts

DEVELOPER / PUBLISHER

JKM Corp

RELEASE DATE

October 27, 2026

PLATFORM IN THIS KIT

PC / Windows - Steam

PLAYERS

1 player / 2-player local co-op

43 levels of ninja action

The total includes boss levels, two bonus levels and the tutorial. The adventure moves through ruined cities, industrial areas, forests, castles and temple gardens.

Six bosses and six mini-bosses

Learn enemy patterns and use every attack and transformation at your disposal.

Neo Geo at its heart

The Steam version adds visual effects, environmental detail and spatialised sound.

NO EMBARGO OF ANY KIND

Coverage can be published at any time.

Fight. Transform. Team up.



Dan in fighter form



Dan in ninja form

Weapons and ninja magic

Throw shurikens, strike at close range and unleash ninja magic. Transformations add a machine gun and katana.

Dan and Monika

Choose either hero for single-player. In local co-op, Dan and Monika fight side by side.



Monika unleashes phoenix magic



Two-player local co-op

A new beginning for the series

A prequel to Shadow Gangs, Zero follows the fight to rescue captive ninjas from the Shadow Gangs. Its pixel-art presentation carries the action through varied locations and large enemy encounters.

For reviewers and creators

Choose your campaign

Arcade

A focused campaign with all bosses and mini-bosses; the default choice.

Branching

Make route choices as you progress through the missions.

Full

Follow the complete campaign progression.

Get into the action

- 1 Activate the separately supplied Steam key and launch through Steam.
- 2 Choose your hero and player mode. Select Simultaneous 2P Co-op for side-by-side play.
- 3 Choose a campaign and play the tutorial. Both co-op heroes enter the first main level.
- 4 Keep Steam Input enabled for controller play. Review the controls and your saved mappings.
- 5 Capture at 60 fps when possible and preserve the game's chosen aspect ratio.

Default controller actions

Fire / accept

South face button

Jump

West face button

Back / pause

East face button

Magic

North face / right bumper

Mine

Left bumper

Join / continue

Start / Options

Keyboard defaults, support details and capture notes are in [Creator-and-Reviewer-Guide.txt](#).

Screenshots and artwork



Ruined city street



Monika and phoenix magic



Dan and Monika in local co-op



Forest village combat



Temple gardens



Shooting bonus stage

Ready to use

14 gameplay screenshots at 1920x1080; transparent logos; original and upscaled key art; nine menu illustrations at native size and exact 4x pixel enlargements. Captions and file details are in Asset-Guide.txt.

Trailer, links and contact

Official trailer

The official 44-second Steam trailer is the only video included in this kit. Download it from the full kit for use in your coverage, or watch it through the online trailer link.

Duration	44 seconds
Picture	1920x1080 / 60 fps
Format	H.264 / AAC audio

The trailer includes music, promotional lettering and a Steam wishlist call to action. It preserves the complete 10:7 game viewport inside a 16:9 canvas. The light kit contains documents, images and an online trailer link.

Official links

[Steam game page](#)

[Official game page](#)

[Watch the trailer](#)

[Soundtrack on Steam](#)

[Campaign and platform updates](#)

Press, review keys and support

help@shadowgangs.net

Send your channel or publication URL when requesting a key. Keys are delivered separately. Coverage and editorial opinions are entirely your choice.

NO EMBARGO OF ANY KIND

Reviews, videos, streams and social posts may go live at any time.

The assets are supplied for editorial coverage of Shadow Gangs Zero. Credit JKM Corp where practical and preserve logo proportions. For additional permissions or standalone soundtrack use, contact the studio.